## Jan Flessel



#### Instrumentation

1 piccolo trumpet in Bb - mutes: straight, practice

1 piccolo trumpet in Bb - mutes: Straight, cup, harmon mute

1 french horn - straight mute

1 trombone with F-valve - cup mute

1 tuba - mute

### **Technical Setup**

5 Louspeakers Less Speakers and Stereo option is possible

1 Projector Projection as big as possible behind the musicians, ideally so

that the projection is slightly bigger than the musicians on

the stage

Playback Instrumentalists play with a click. Project runs in

www.Reaper.fm (both audio and video)

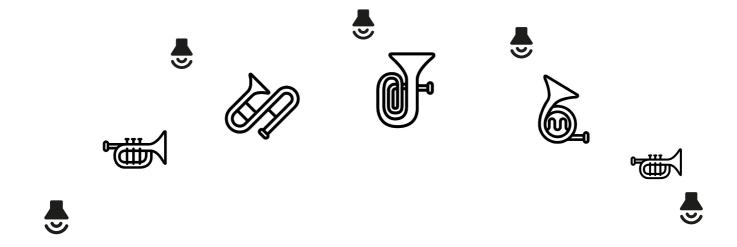
### **Video Production**

The Idea is that each Brass-Quintet can create their very own Version of Rain. The Score gives a hint in form of a little screenplay of what to shoot in the video. The location, time and exectution of the shots can vary. The film can be shot on any video capable device including mobil devices.

### E-Voices

The E-Voices are another layer which have to be prerecorded from the individual brassquintets.

If you want the composers help, which is highly encouraged please contact me on more@janflessel.com





Premiere 2019.08.03 by W1 Brass

### **Explanations**





the pauses indicate the length of the glissando.

f.t. = fluttertongue





this sound can be varied between different 'slapping' sounds. f.ex. tongue slap or hand slap on the mouthpiece





to be played without a pitch. The notatetd pitch indicates only approximate pitch, valve or slide position



transition from closed(+) to open(o). if no mute is indicated play with hand closed or open.





indicate slide or valve positions. the result is a variating colour in sound, the resulting 'pitch' changes (natural harmonics) should not be corrected and are intended

put Xml water into Instrument

each player should have a capsule with water. where indicated put some of the water in the instrument. the amount varies from instrument to instrument. the result should be a flactuating slapping sound





playing through natural harmonics. notated are the start and the final tone.

Diamond Noteheads



during an 'air' action open the water key of the instrument.





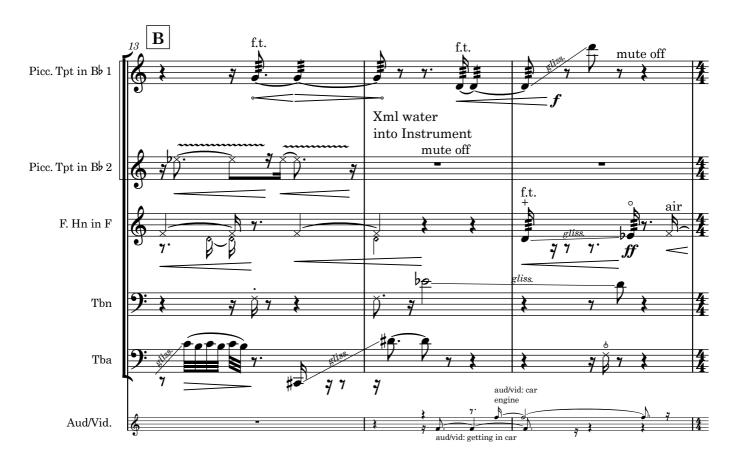
this sound is played with changing ventils to create a similar sound as flutter tongue

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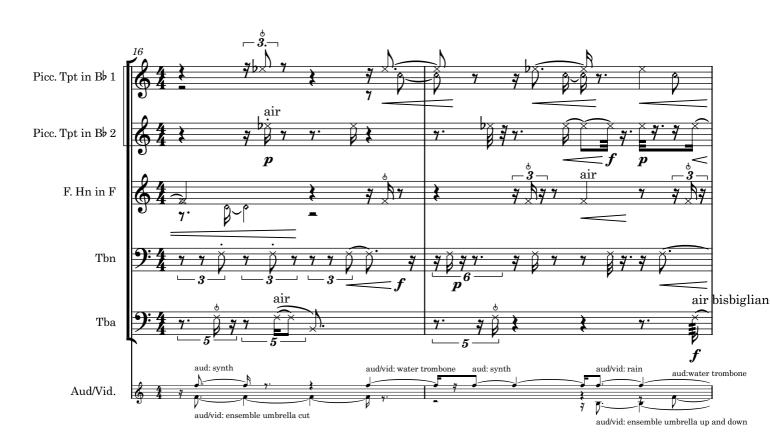


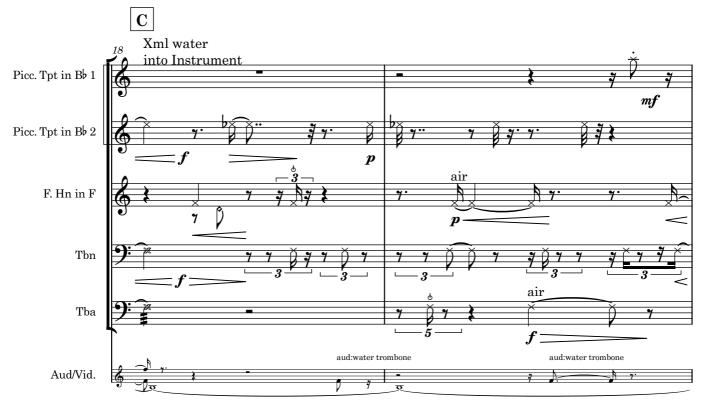










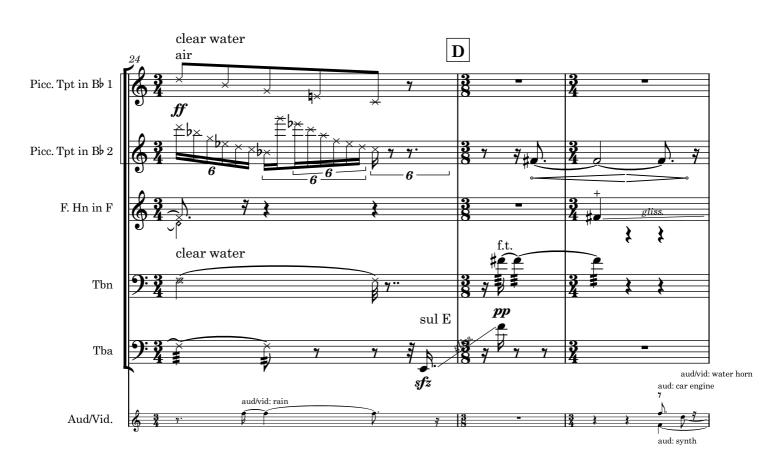






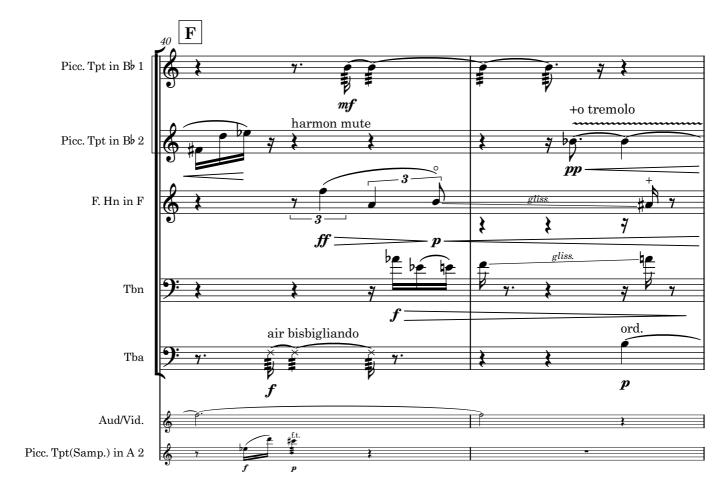




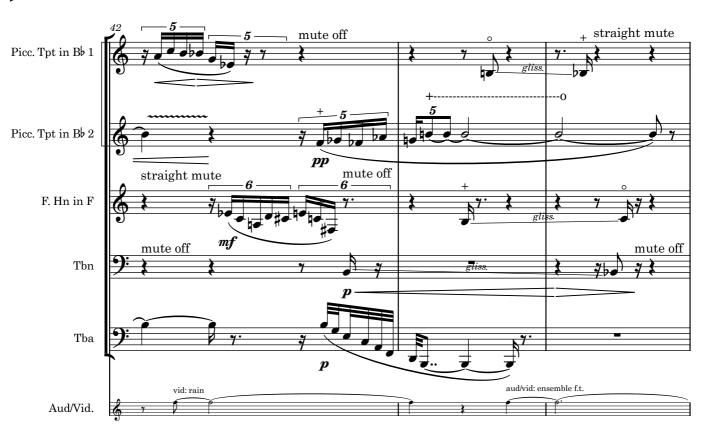


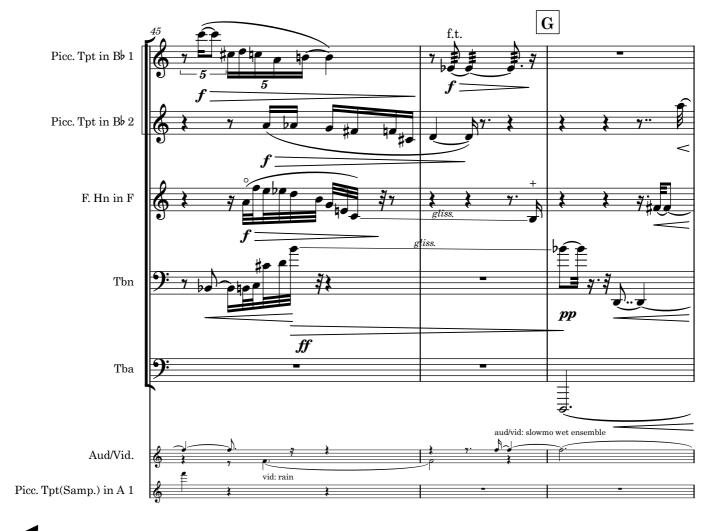


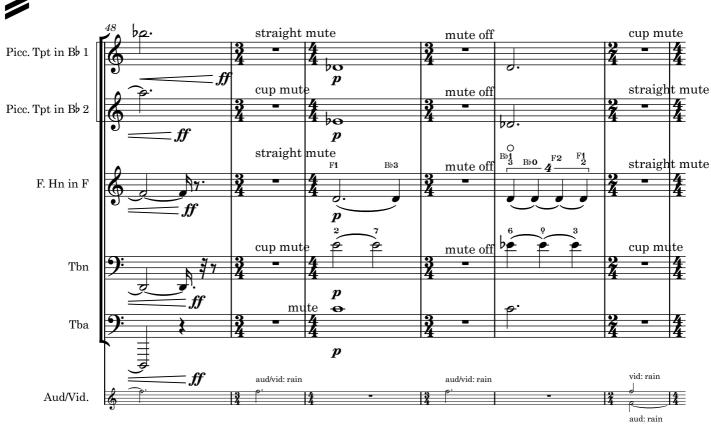


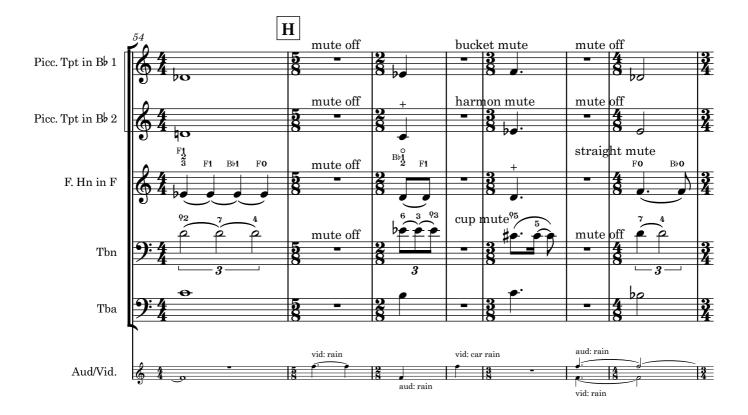




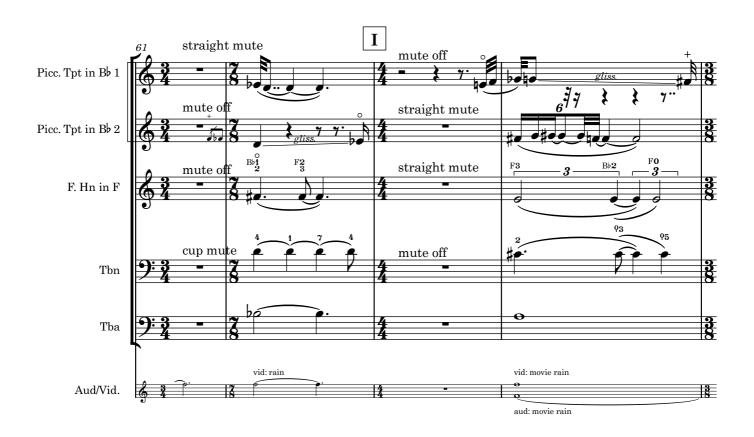


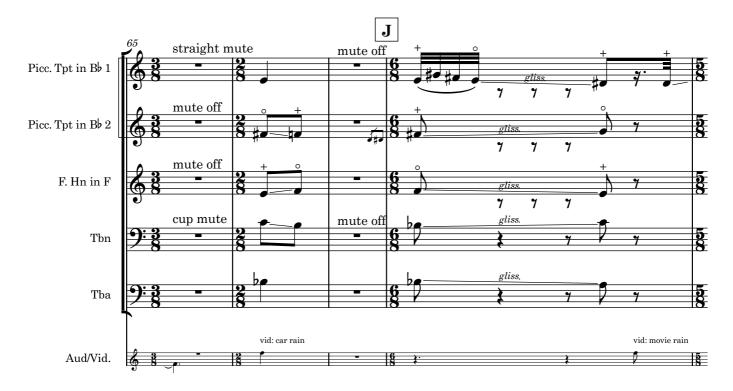










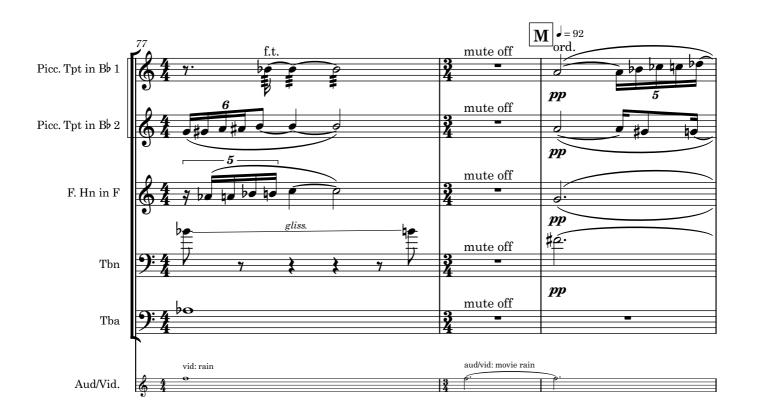




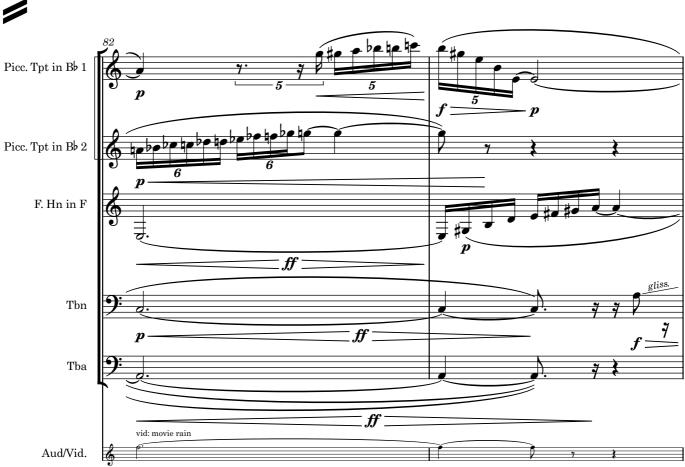


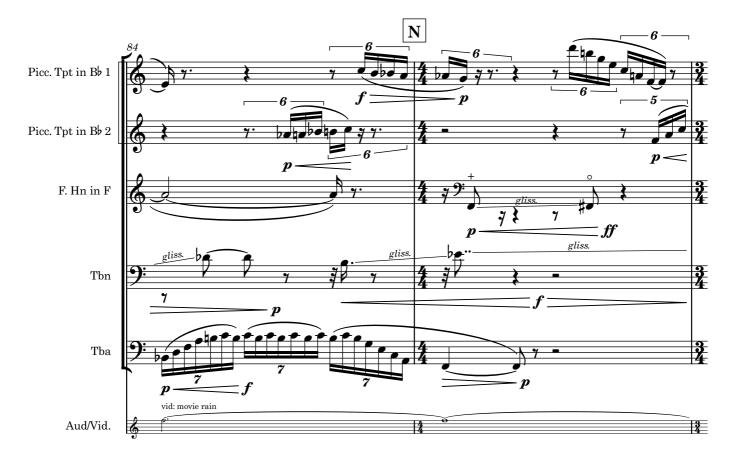




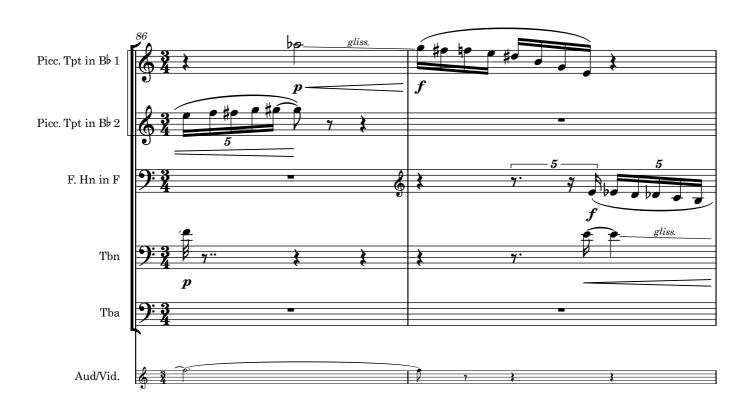












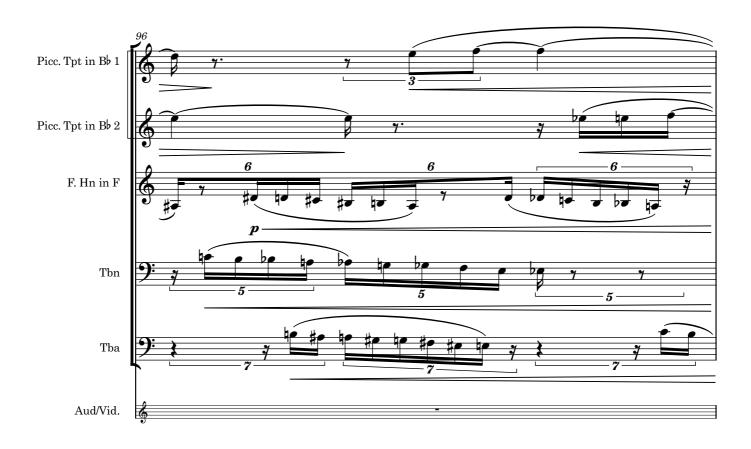












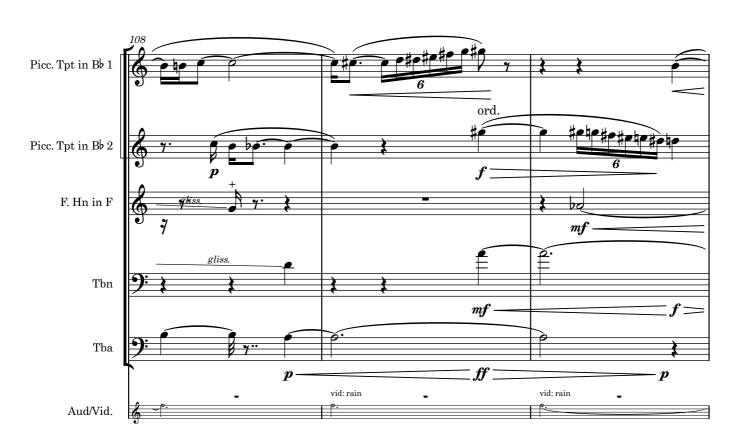






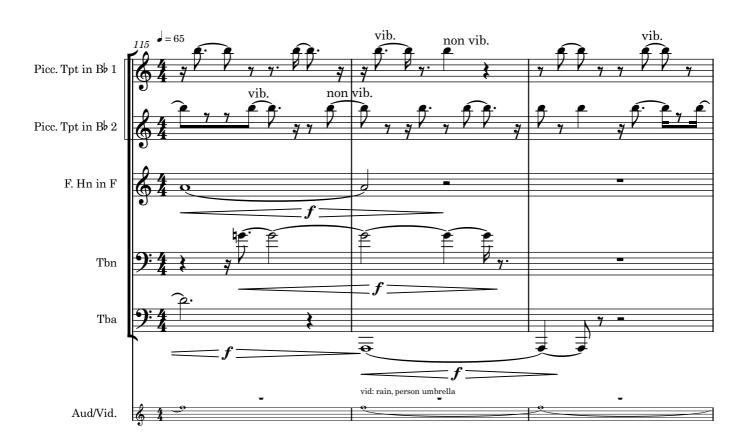




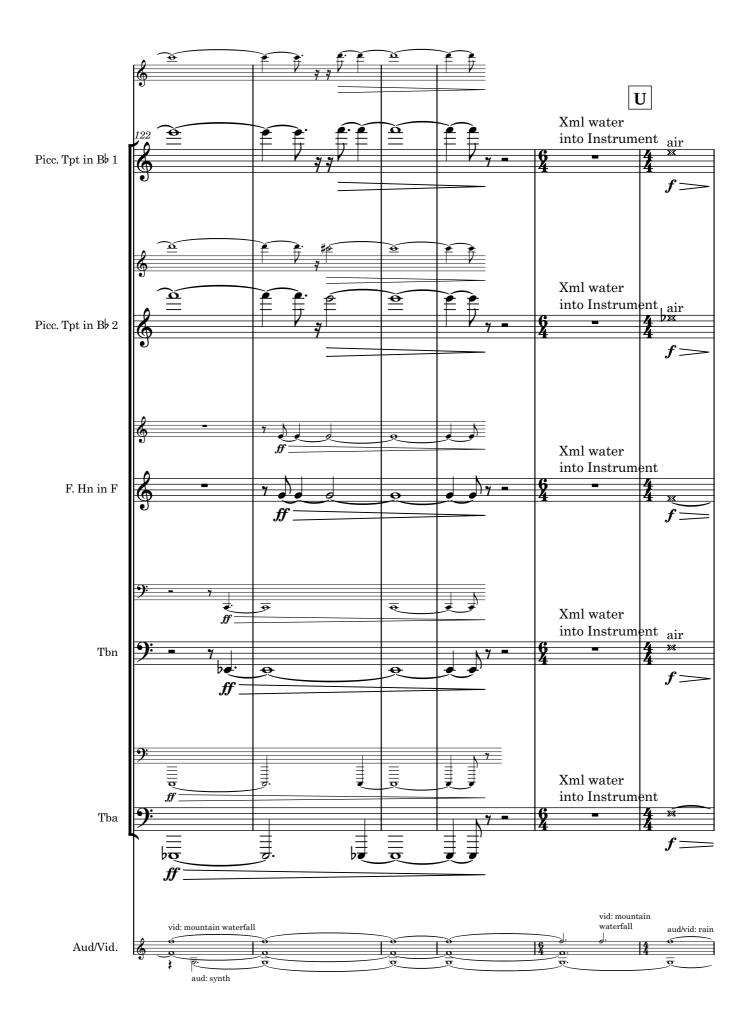


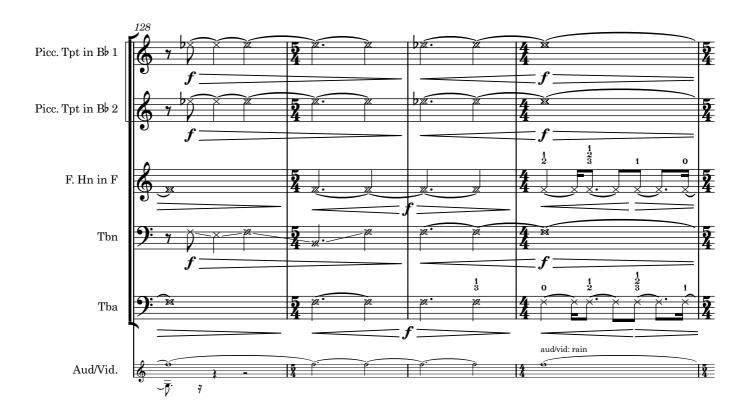
















### Documentation of the screenplay

The screenplay is a guidline for the video-shots to be done by the peformers. There is a lot of freedom of how to apporach this. In general you can improvise at the set, use some of the ideas written down here or even from the piece 'Frost'. The only direction is that 1/2 the shots should have something to do with creating sound through air, blocked or perforated through water, and all associations and antiassociations with it. The other half should be the ensemble imitating movie scenes which are directly or indirectly related to 'rain' and 'water'. The movie scenes can be eighter collected new by the performers or the movie scenes we used during the premier can be used. (these are public domain scenes from archive.org)

To assemble the collected shots eighter contact the composer or do it yourself with the free reaper.fm software, in which the click and the sounds and videos will be running.

### 1.) Arms up and standard position

The Players stand in a straight-line, in concert position, facing towards the camera. Arms are hanging down. The distance to each player is an arm length. After some time standing in that position, both arms opening fast to the side in unison.

#### 2.) Arms up in Poncho

\*same instrucions as in 1.), only with each of the ensemble carrying a poncho.

#### 3.) Arms up in Poncho and Umbrella

\*same instructions as in 1.), only with each of the ensemble carrying a poncho and an umbrella in the right hand.

When the arms are in uprigth position, each perfromer should do the following.

- a) Slowly moving the umbrella forward until it points at the camera. (in this position the arms dont have to be strechted. Everything is as one would usually open an umbrella)
- b) Slowly opening the umbrella.
- c) Slowly holding the umbrella up, as if its raining.
- (all the movements have to done in unison)

#### 4.) Assembling Instruments

The performers rest in Position 1.) with arms down, while the instruments are being positioned, shot by shot, in front of them, as if the instrumetrs were assembling themself.

### 5.) Watered Instruments

The performers prepare their instrument, and fill it with water. The instruments have to be prepared so that the water can be released with a lot of pressure upwards. The perpetration may vary from instrument to instrument. F.ex. The trumpets could remove one valve and block the bell to create enough pressure to shoot the water out of the disassembled valve. The trombone removes the tuning slide for the same effect. The tuba and the horn have to be similar prepped with finding the shortest way for the water to come out the pipes again to create enough of a water-splashing effect.

When the prepping is done the shot can be done in 2 steps. 1.) where the performers stand with their instruments facing the camera, just like in the standard position. And then moving into position so that the camera sees most of the splashing water. (trombone moving to the side, horn and trumpets lifting the instruments, and the tuba player player the instrument upside down. On signal the performers blow the water out of their instruments in unison.

b) this setup can be redone this time every player gets filmed one by one in close up.