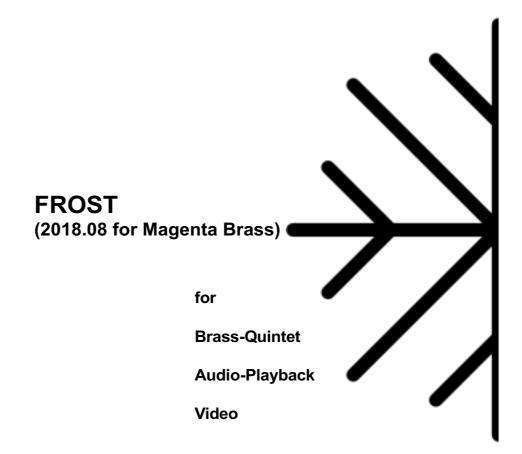
Jan Flessel



Instrumentation

Trumpet in C (Harmon Mute, Cup Mute)

Trumpet in Bb (Plunger, Straight Mute)

French Horn Bb/F (Straight Mute)

Tuba

Explanations

harmon mute, plunger and stopped actions are always to be played in linear transition from open(o) to closed(+) and vice versa.

Technical Setup

4 Louspeakers Placed between the musicians (**Stereo** option is possible)

1 Projector Projection as big as possible behind the musicians, ideally so

that the projection is slightly bigger than the musicians on

the stage

Playback Instrumentalists play with a click. Project runs in

www.Reaper.fm (both audio and video)

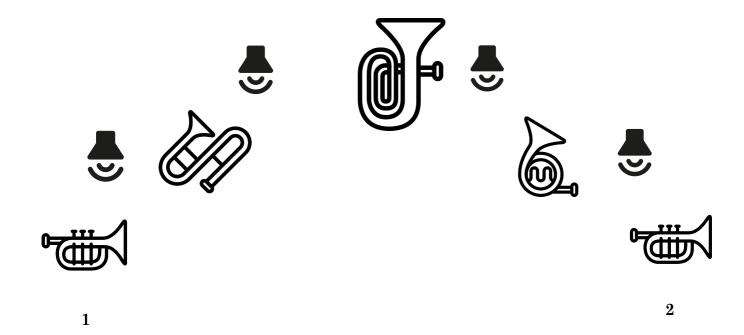
Video Production

The Idea is that each Brass-Quintet can create their very own Version of Frost. The Score gives a hint in form of a little screenplay in the score of what to shoot in the video. The location, time and exectution of the shots will vary. The film can be shot on any video capable device including mobil devices.

E-Voices

The E-Voices are another layer which have to be prerecorded from the individual brassquintets.

If you want the composers help, which is highly encouraged please contact me on more@janflessel.com

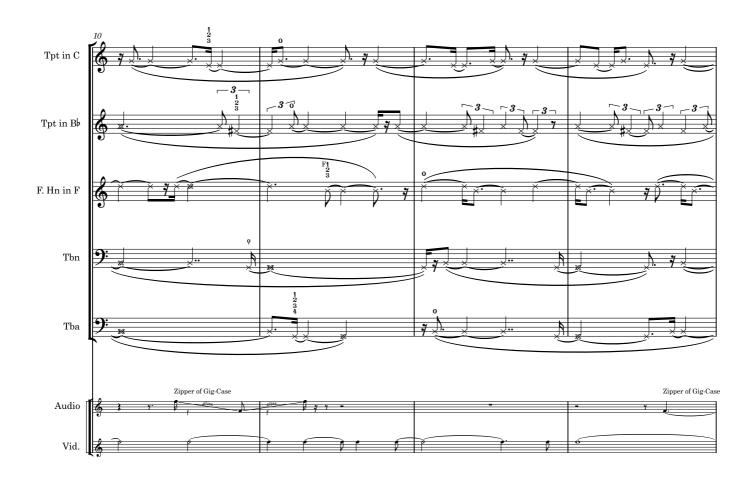


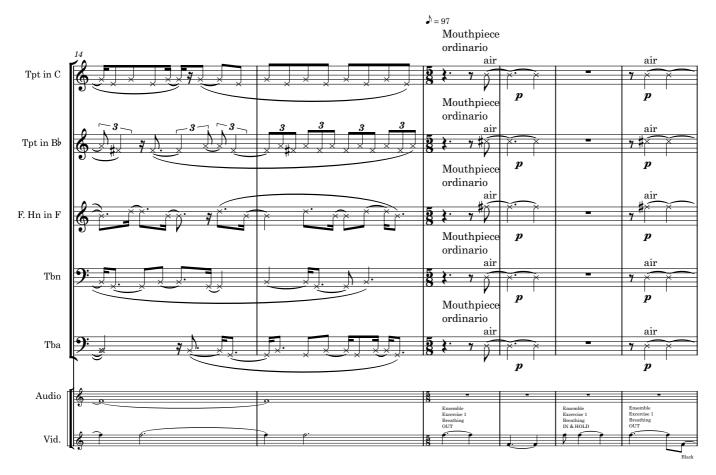


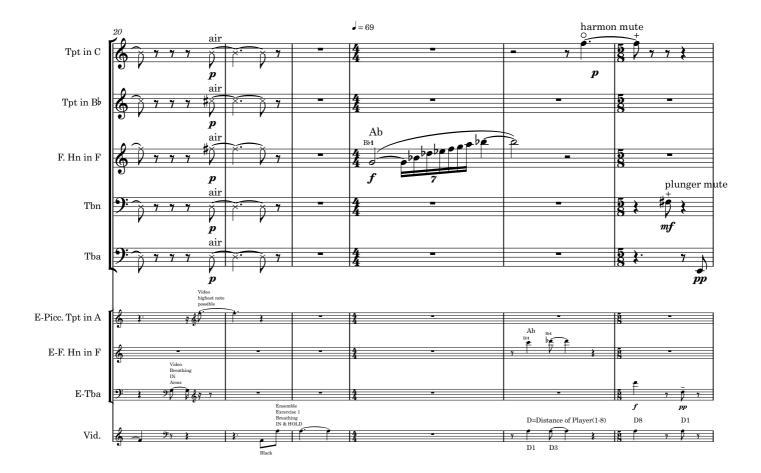
Premiere 2018.08.04 by Magenta-Brass





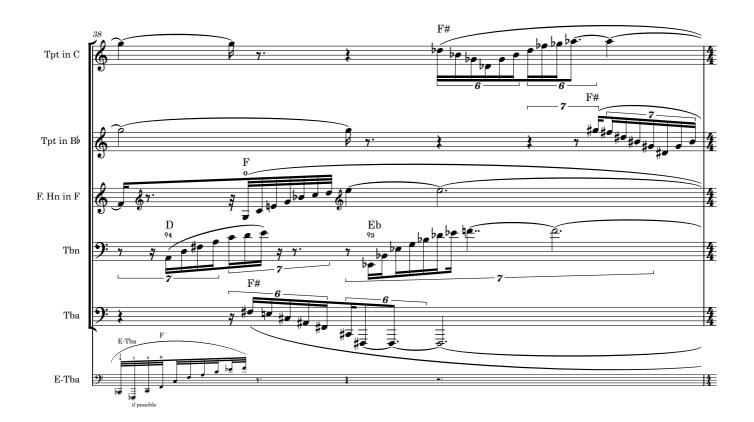


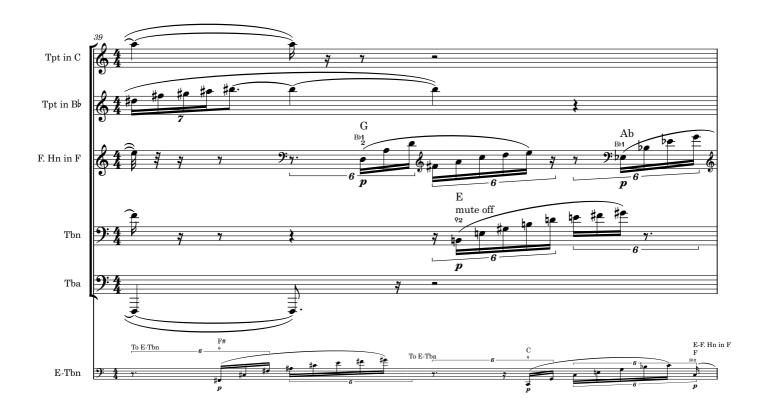


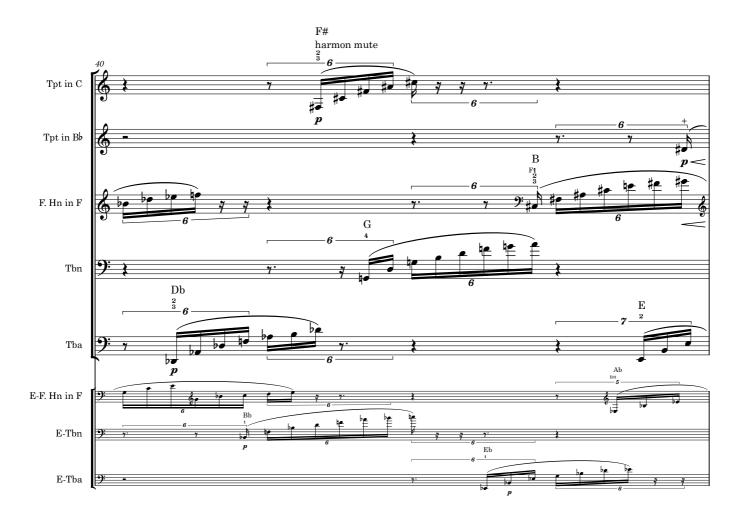




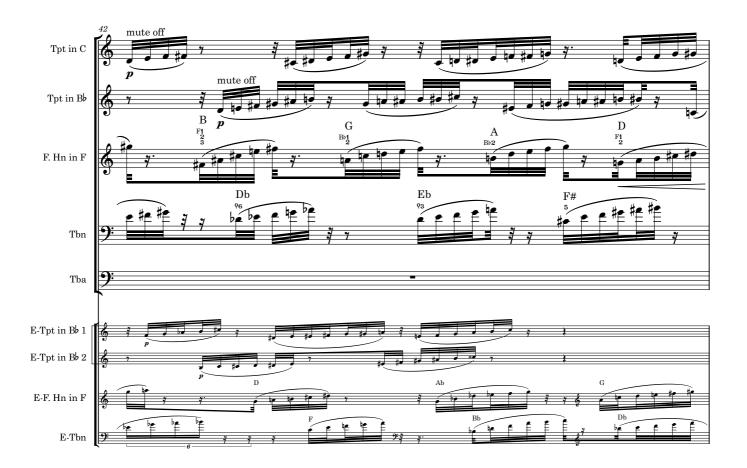


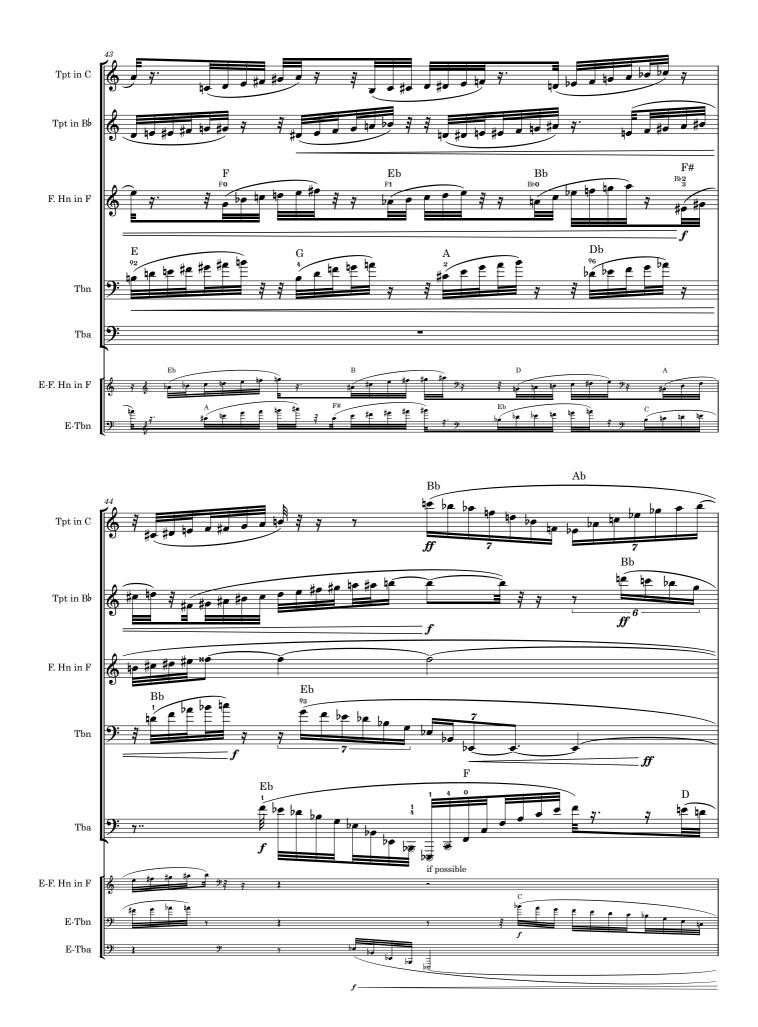


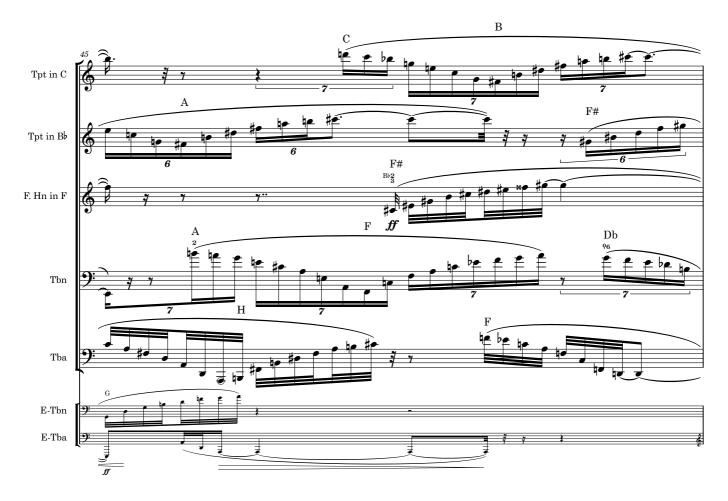


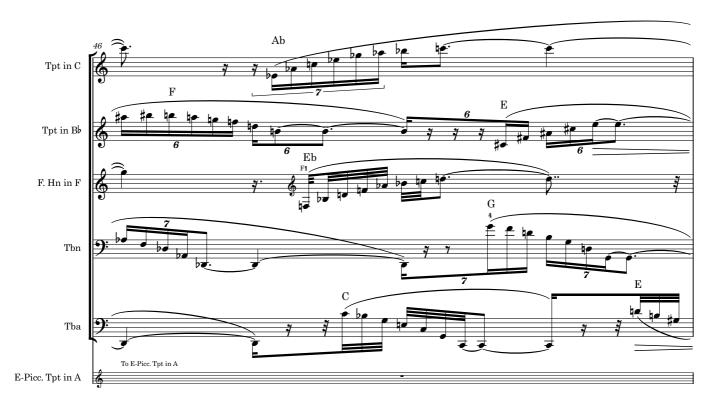


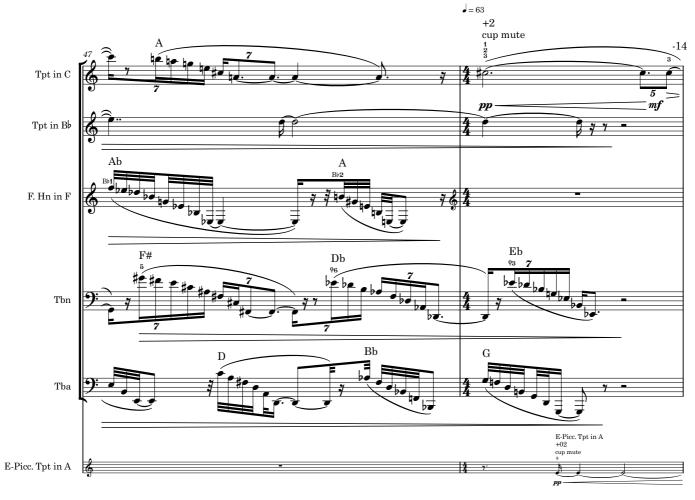








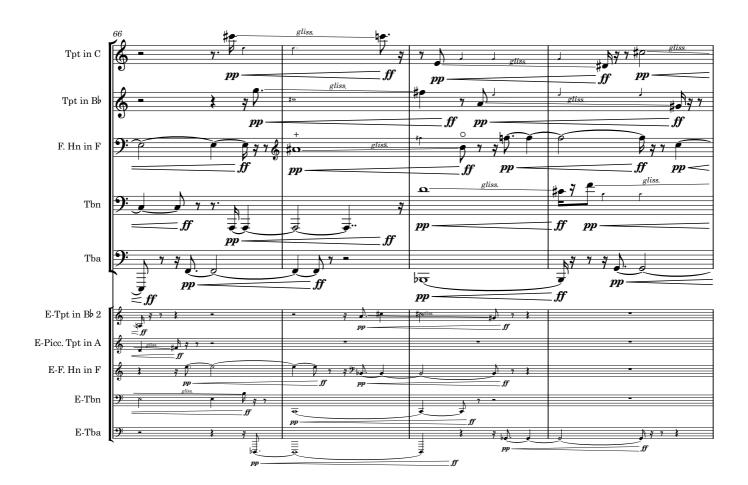


















Documentaion of the Screenplay

1.) Breathing Excercise 1

The Players stand in a straight-line, in concert position, facing towards the camera, with their arms stretched out to the front, hands are open and touching each other. The distance to each player is an armth length. After some time standing in that position, then energetically breathing in with both arms explodingly opening to the side in unison.

Breating Excercise 2

Same start position as in exercise one. After the breathing in hold the breath for about 4 seconds and then release, in audibly breathing out for 4 seconds. (one can use the embouchure for that. In this process arms transition back to start-position.

Breating Excercise 3

Same start position as in exercise one. After the breathing in hold the breath for about 3 seconds and then release in audibly breathing out on 1 beat (60bpm) in six-tuplets. In this process arms transition back to start-position.

2.) Buzzing 1

The Players stand in a straight-line, in concert position. Each of the players buzzes, without mouthpiece on an individual pitch, looking straight forward. The camera records in a closeup(close enaugh to perceive the buzzing visually and audably) and transitions in one breath through all the players. Also in Slow-Mo. (240 or more fps)

Buzzing 2

Solo. One of the players faces the camera in a closeup. (close enough to perceive the buzzing visually and audably) The player plays one glissando up and down over all the range which she/he can provide. The clip is shot in Slow-Mo. (240 or more fps)

3.) The Circle

The Players stand back to back in a circle, in concert position. Forming vaguely a snowflake. On each shot the players playing a ad-hoc improvised chord. On one breath the camera circles around the players 1 or 2 times. to be repeated 4 times., each time with a different chord.

4.) Straight Line Accords

The players stand in one line, next to each other, in concert position. As close as possible but comfortable enough to be able to perfrom. Each member of the Ensemble chooses a random tone, to be played in a short accent in forte. For Each shot the position and individual pitch has to be changed, but the ensemble will always stay in the same formation. Take as many shots as possible, from as many position as the viewfield allows. (at least 11)

5.) Individual Location Accords

Each player chooses a random position on the screen/viewfield. If in doubt where to stand ask the camera-assistent. Each member of the Ensemble chooses a random tone, to be played in a short accent in forte. For Each shot the position and individual pitch has to be changed, as well as the position of the player. Take as many shots as possible. (at least 7)

6.) Solo 1

Horn: The player has to record the harmonic-scale



in playing each single note of the scale on a different position in the frame. Starting with the first-pitch close-up to the camera and fall-back on every following pitch.

Solo 2

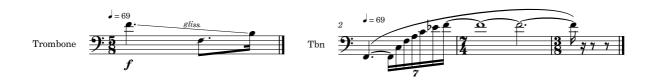
Tuba: The player has to play the following passage



each note at a different location.

Solo 3

Trombone: The player plays the following 2 passages. Each at a different location



7.) Duo

Tuba and Trombone play the following score in a random distant location in the frame.

